

## Curriculum 327 – Gaming & Interactive Design (AS) - ASOP

### First Semester Courses:

#### OPTION A: English

*COMP 1403	English Fundamentals
*ASDC 2193	Intro to Academic Literacy
ASDC 1092	Methods of Inquiry
MATH 1033	College Algebra
DGMA 1403	Digital Foundations I

#### OPTION B: Math

COMP 1503	Freshman Composition
*MATH XXXX	Algebra Concepts or Mathematical Concepts
ASDC 1092	Methods of Inquiry
DGMA 1403	Digital Foundations I
FNAT 1403	Survey of Interactive Media

#### OPTION C: Math & English

*COMP 1403	English Fundamentals
*ASDC 2193	Intro to Academic Literacy
*MATH XXXX	Algebra Concepts or Mathematical Concepts
ASDC 1092	Methods of Inquiry
DGMA 1403	Digital Foundations I

#### NOTE:

\*Entry level of student into Math and Composition/Literature sequences is a function of student's high school preparation and/or Mathematics and English placement examinations.